

Illustrator in 3D

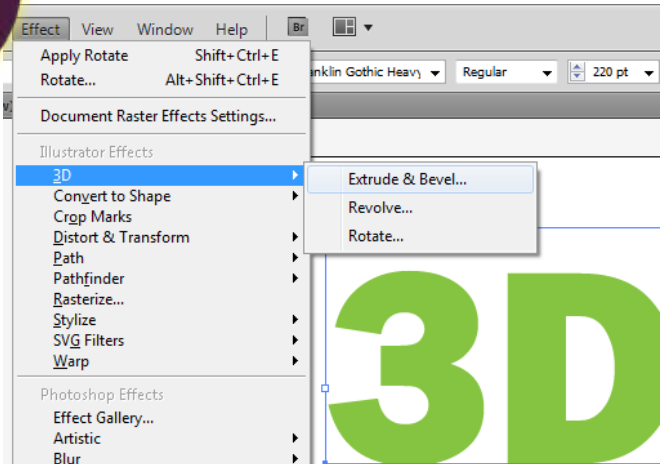
Illustrator's 3D options can be found under the **Effect** menu >>>>

Rotate moves your text or object in 3D space:

Always **Preview** and experiment with perspective.

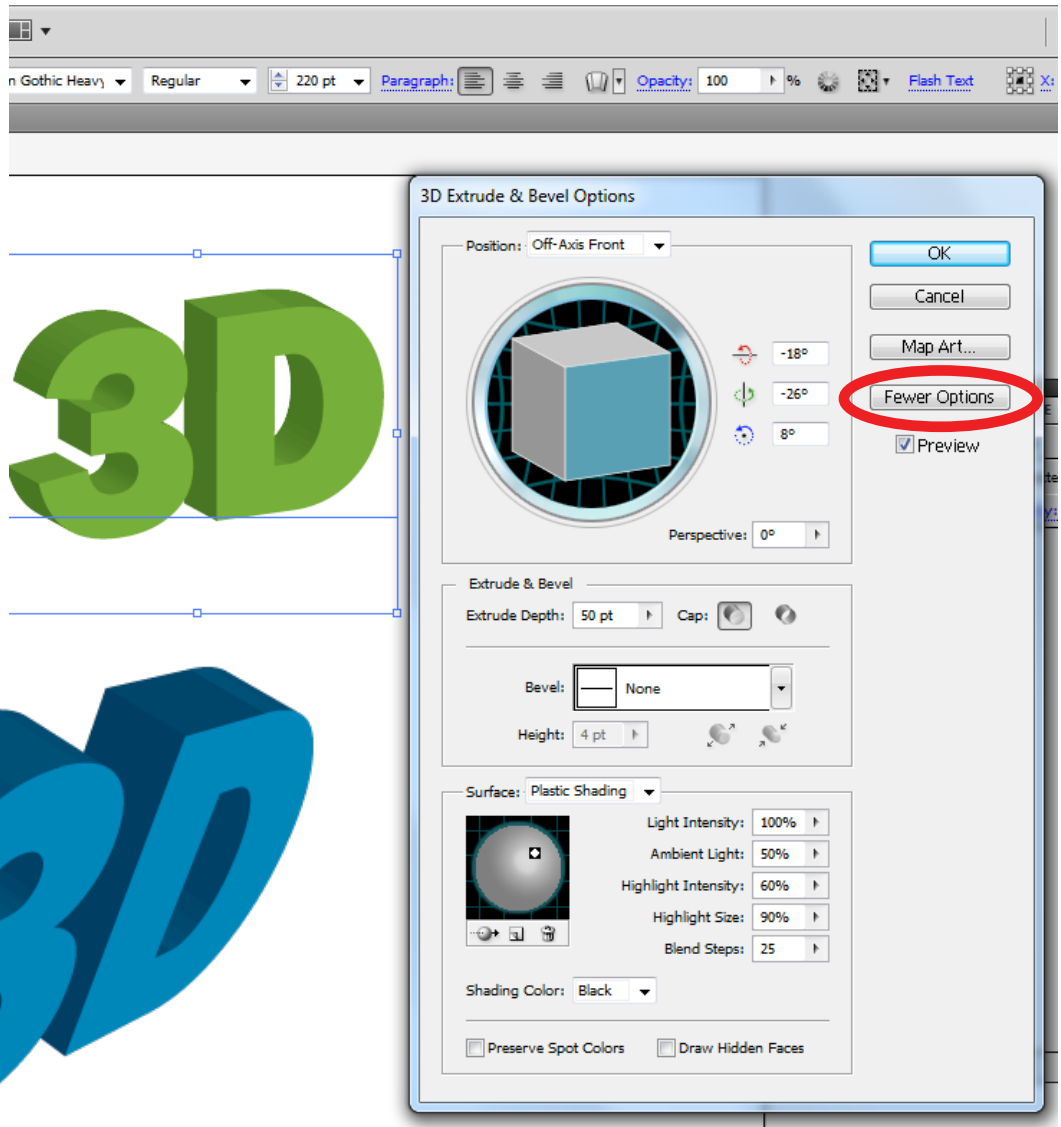


Revolve makes interesting basic shapes



Extrude and Bevel is an improved Rotate with the addition of thickness (extrude depth) and bevelled edges.

You also gain lighting options and the ability to Map Art.



To edit your 3D object you can use the **Appearance** palette from the **Window** menu (or Shift F6). **Double-click** the **3D Extrude and Bevel** characteristic to edit.

